

# CS Undergraduate Curriculum Fall 2021

## *Required Courses*

The following courses are required for CS majors.

### **Preparation for Major (17 units CS and 17 units Math/Stat—34 units)**

|               |   |
|---------------|---|
| CS 150, 150L  | Introductory Computer Programming & Lab |
| CS 160, 160L  | Intermediate Computer Programming & Lab |
| CS 210        | Data Structures                         |
| CS 240        | Computer Organization                   |
| CS 250        | Introduction to Software Systems        |
| MATH 150, 151 | Calculus I, Calculus II                 |
| MATH 245      | Discrete Mathematics                    |
| MATH 254      | Introduction to Linear Algebra          |
| STAT 250      | Statistical Principles and Practices    |

### **Science Courses (8 units)**

|                |                             |
|----------------|-----------------------------|
| PHYS 195, 195L | Principles of Physics & Lab |
| PHYS 196, 196L | Principles of Physics & Lab |

### **Upper Division Core Classes (18 units)**

|          |   |
|----------|---|
| CS 370   | Computer Architecture                   |
| CS 450   | Introduction to Artificial Intelligence |
| CS 460   | Algorithms                              |
| CS 480   | Operating Systems                       |
| CS 520   | Advanced Programming Languages          |
| STAT 550 | Applied Probability                     |

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## Elective Courses

In consultation with their advisers student must take 18 units elective courses from listed under groups A, B, C and D with no more than 6 units from the group D.

### A- Computer Systems

|  |  |
|--|--|
| CS 470 UNIX System Administration                  | CS 562 Automata Theory                           |
| CS 530 Systems Programming                         | CS 572 Microprocessor Architecture               |
| CS 532 Software Engineering                        | CS 574 Computer Security                         |
| CS 545 Introduction to Web Application Development | CS 576 Computer Networks and Distributed Systems |
| CS 546 Human Computer Interfaces                   | CS 578 Wireless Networks                         |

### B - Intelligent Systems

|  |
|--|
| CS 553 Neural Networks                                 |
| CS 556 Robotics: Mathematics, Programming, and Control |
| CS 559 Computer Vision                                 |
| CS 583 3D Game Programming                             |
| CS 561 Deep Learning for Natural Language Processing   |
| CS 549 Machine Learning                                |

### C - Data Science

|  |  |
|--|--|
| CS 503 Scientific Database Techniques            | CS 558 Computer Simulation               |
| CS 514 Database Theory and Implementation        | CS 581 Computational Linguistics         |
| CS 537 Component GIS Architectures               | CS 582 Introduction to Speech Processing |
| CS 577 Principles and Techniques of Data Science |  |

### D. Special Courses

|  |
|--|
| CS 496 Experimental Topics                 |
| CS 497 Undergraduate Research Seminar      |
| CS 498 Undergraduate Honors Thesis         |
| CS 499 Special Study                       |
| CS 596 Advanced Topics in Computer Science |